

## GENEVA

<b>CY2011 Municipal Sales Tax (1)</b>		
<b>(Drink/Eating Places)</b>	<b>\$ 782,425.00</b>	<b>46%</b>
<b>CY2011 Home Rule Sales Tax (1)</b>		
<b>(Drinking/Eating Places)</b>	<b>\$ 386,699.00</b>	<b>23%</b>
<b>FY2011 Personal Property Replacement Tax (entire town) (2)</b>		
	<b>\$ 96,302.00</b>	<b>6%</b>
<b>VGT Gaming Tax (est. annual)</b>	<b>\$ 402,412.50</b>	<b>24%</b>
<b>Add. Annual PPR Tax from VGT Gaming (assuming 30% location profit/1.5% tax)</b>	<b>\$ 36,217.13</b>	<b>2%</b>

**Liq. Licenses (3) 35**

**Games/Loc. 5**

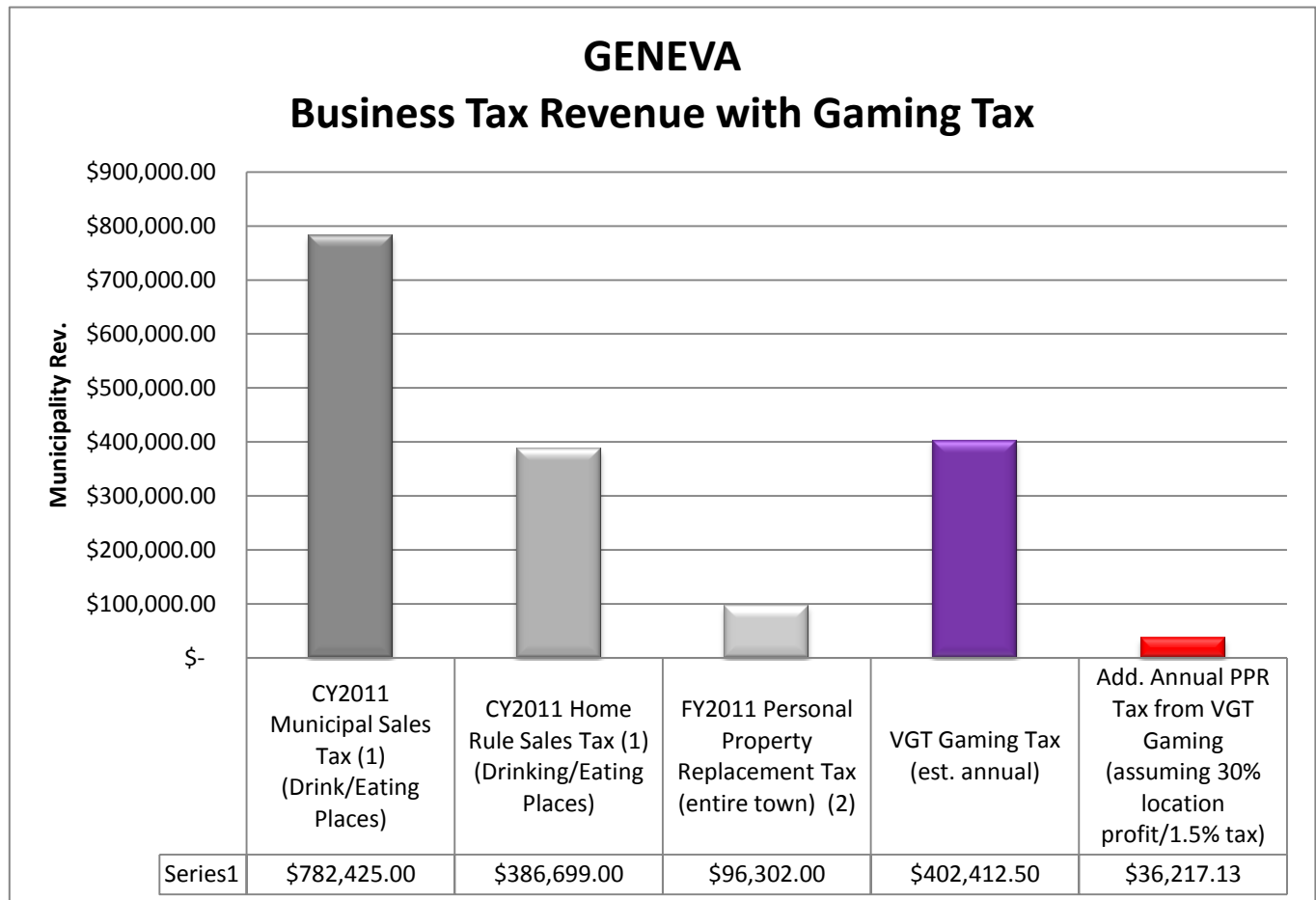
**Daily Hold (4) \$ 126.00**

**Total Municipal Portion:**  
**Sales/PPR/Gaming Taxes \$ 1,704,055.63 100%**

**% of increase in Tax Rev. from Gaming 35%**

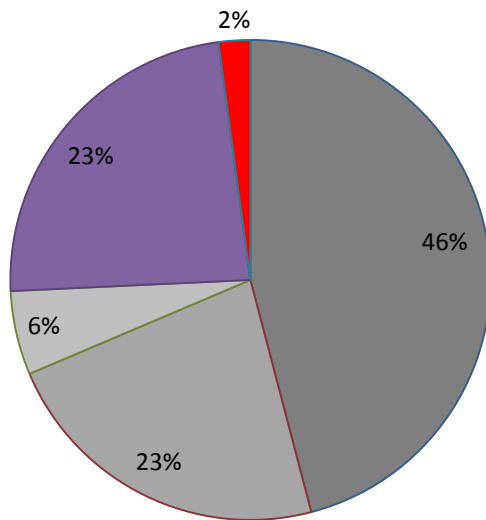
**VGTtax/All SalesTax= 34%**

1. info from IL Dept. of Rev: <https://www.revenue.state.il.us/app/kob/index.jsp>
2. info from IL Dept. of Rev: <http://www.revenue.state.il.us/LocalGovernment/Disbursements/PPRT/pprt07100611.pdf>
3. Estimated liquor-pouring establishments from list of local liquor licenses provided by IL Liq. Control Comm:  
<http://www.state.il.us/lcc/tdq.asp>
4. Statewide estimate: "The Estimated Revenues from a New Video Gaming Tax in IL" by Arduin, Laffer, & Moore.  
[capitolfax.com/EstimatedRevenuesfromgaming.doc](http://capitolfax.com/EstimatedRevenuesfromgaming.doc)



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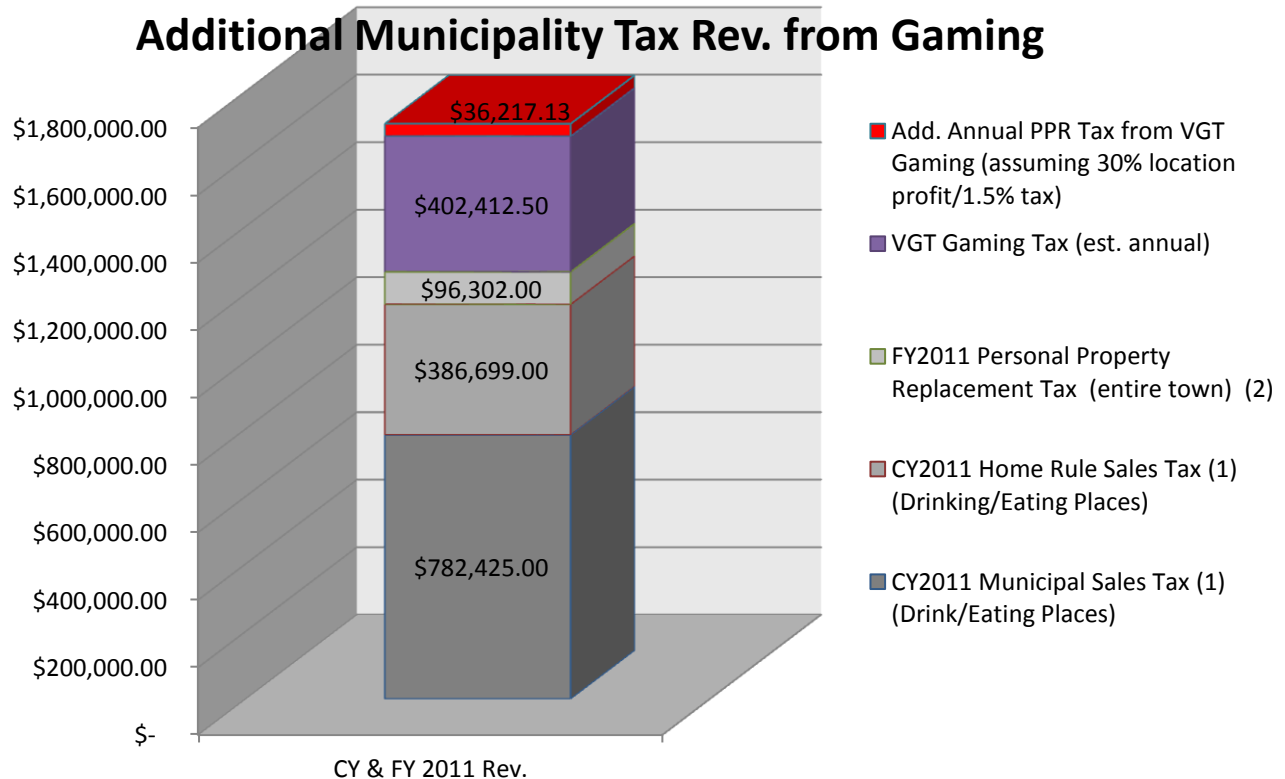
### Existing Taxes vs. Potential Gaming Taxes



- CY2011 Municipal Sales Tax (1)  
(Drink/Eating Places)
- CY2011 Home Rule Sales Tax (1)  
(Drinking/Eating Places)
- FY2011 Personal Property  
Replacement Tax (entire town) (2)
- VGT Gaming Tax (est. annual)
- Add. Annual PPR Tax from VGT  
Gaming (assuming 30% location  
profit/1.5% tax)

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### Additional Municipality Tax Rev. from Gaming



- Add. Annual PPR Tax from VGT  
Gaming (assuming 30% location  
profit/1.5% tax)
- VGT Gaming Tax (est. annual)
- FY2011 Personal Property  
Replacement Tax (entire town) (2)
- CY2011 Home Rule Sales Tax (1)  
(Drinking/Eating Places)
- CY2011 Municipal Sales Tax (1)  
(Drink/Eating Places)